

## LOADING:

- 1) Switch computer off and remove any cartridges.
- 2) Switch on data recorder and TV/monitor.
- 3) Whilst holding down the **START** and **OPTION** keys, switch the computer on.
- 4) After the short tone, release the start and option keys and press **RETURN**. The programme will now load automatically.

*(The programme is recorded on both sides of the tape. In case of loading difficulty, turn the tape over, rewind to the beginning and load again.)*

**IMPORTANT: WIND TAPE OFF LEADER BEFORE LOADING.**

## CONTROLS:

Joystick in Port 1.

Left and Right as normal, plus Joystick Up or Down to enter lift and travel between floors.

Fire to jump. H to pause.

## GAME:

A high value banknote printers, so secure that no human guards are needed? This is too much of a challenge to pass up. The safe containing the finished banknotes is on the top floor. Each floor is booby trapped and patrolled by robot guards. A security pass is needed to enter the lift on each floor and the combination number is needed to open the safe.

Contact with a robot guard or with one of the many booby traps is fatal. Naturally, being caught under a printing press is also quite bad for your health.

**You have been warned.**

This programme and artwork are the copyright of Atlantis Software Limited. Copying, hiring, lending or public performance is prohibited.

If you have written a good programme and would like it considered for publication, please contact:

**Atlantis Software Limited**  
28 Station Road, London SE25 5AG